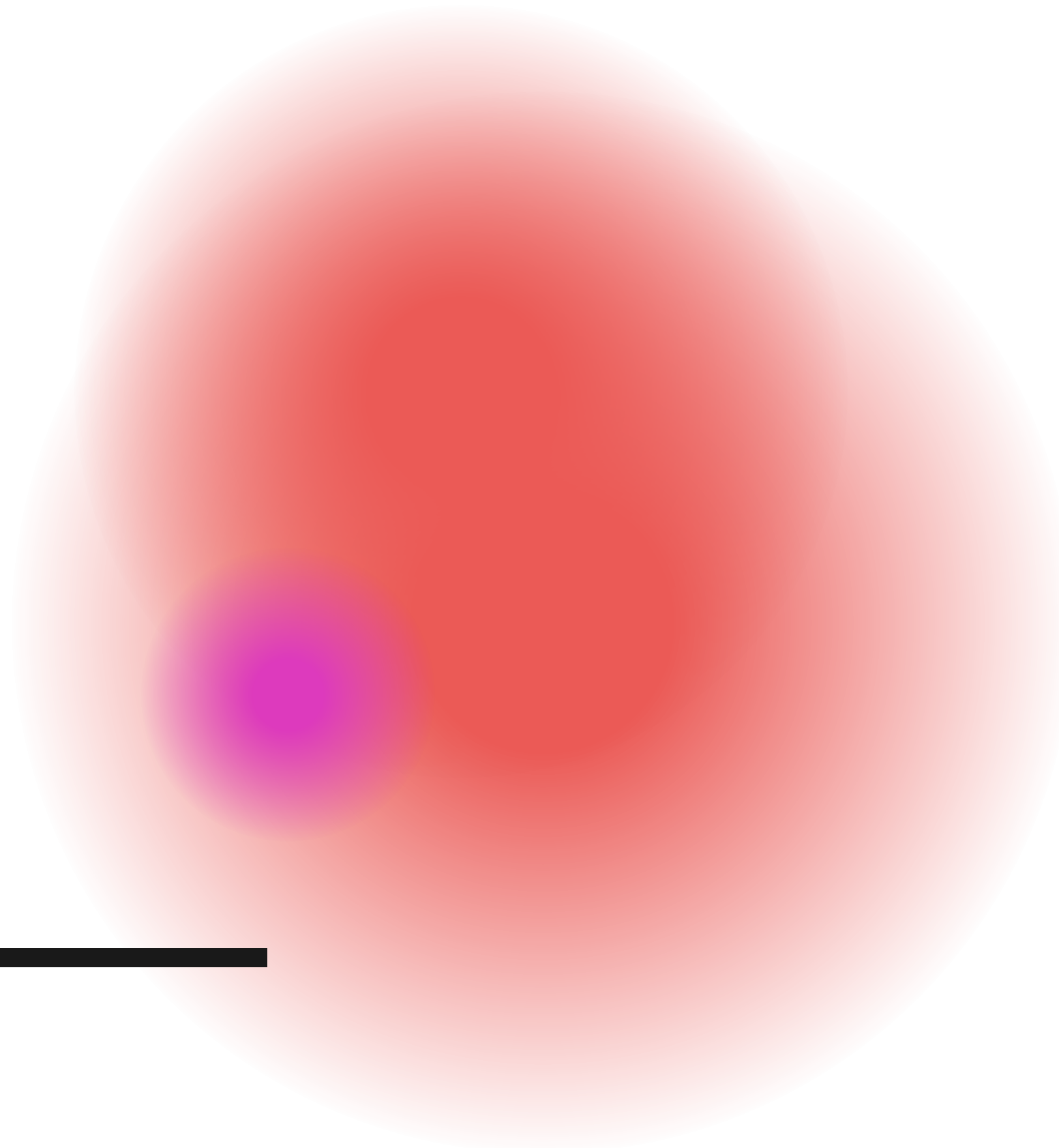


"WHY GREATNESS CANNOT BE PLANNED"^[2]

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► `maddox-j.github.io`



ABOUT ME

- South African born with Serbian heritage
- Undergraduate degree in AI & CS from the University of Edinburgh
- MPhil in Machine Learning and Machine Intelligence at the University of Cambridge
- Currently doing Applied AI Research at J.P. Morgan Chase as an intern
- Trying to dive into the research community:
 - Machine learning efficiency, NLP
- Member of the Cohere for AI open science community

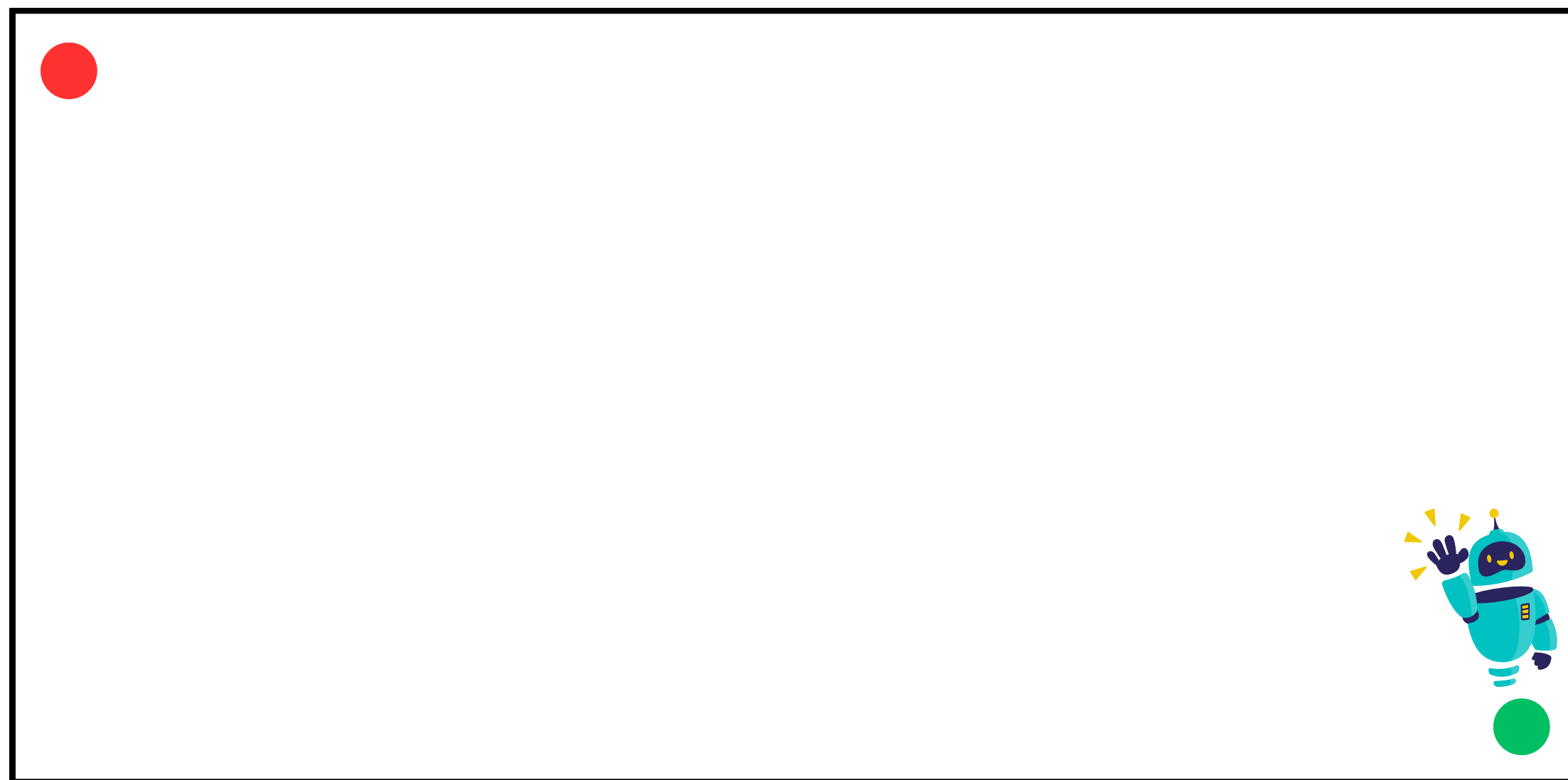




TODAY'S STRUCTURE

- ▶ **A GAME...**
Objectives vs Novelty
- ▶ **EDUCATION: A
CASE STUDY**
Left brain, left brain.
left brain...
- ▶ **MINDSET CHANGE**
How do we move forward?

LET'S PLAY A GAME - SEARCH



HARD-CODING

Didn't they teach us not to do this?

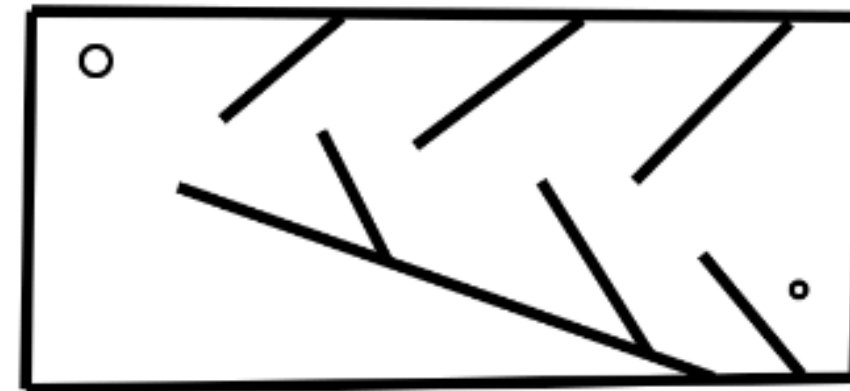
OBJECTIVE-BASED SEARCH

Cold, warm, warmer, hot, HOT!!!!

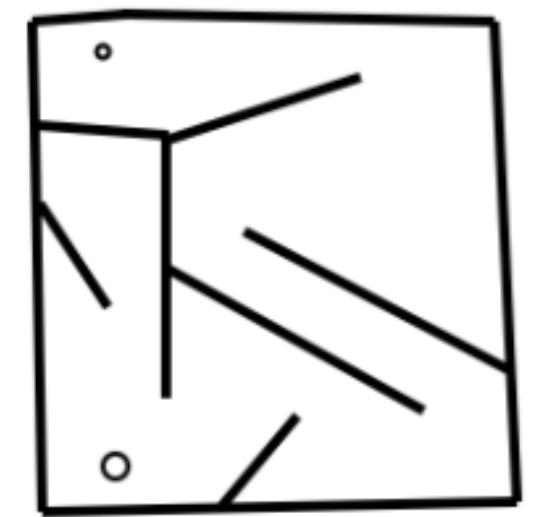
NOVELTY-BASED SEARCH

Try something new...

POTENTIAL SOLUTIONS



(a) Medium Map

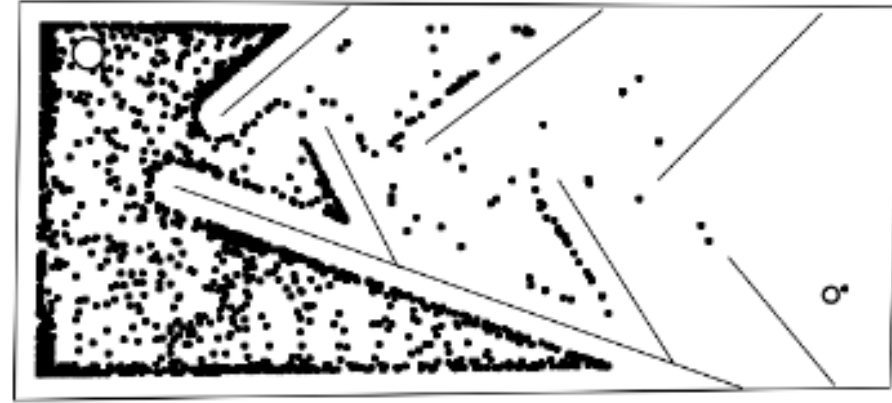


(b) Hard Map

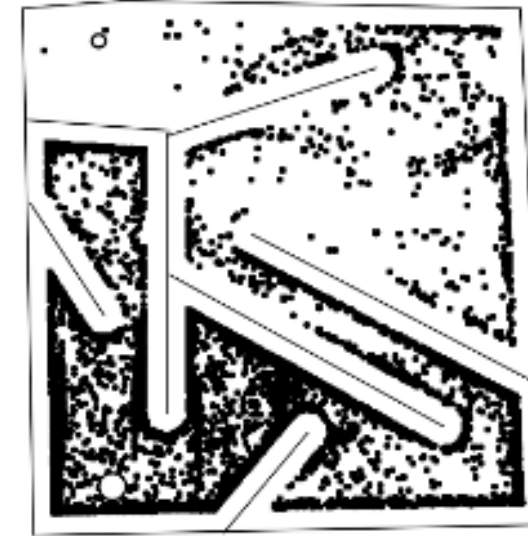
Figures taken from: [1]

WHO WINS THE GAME?

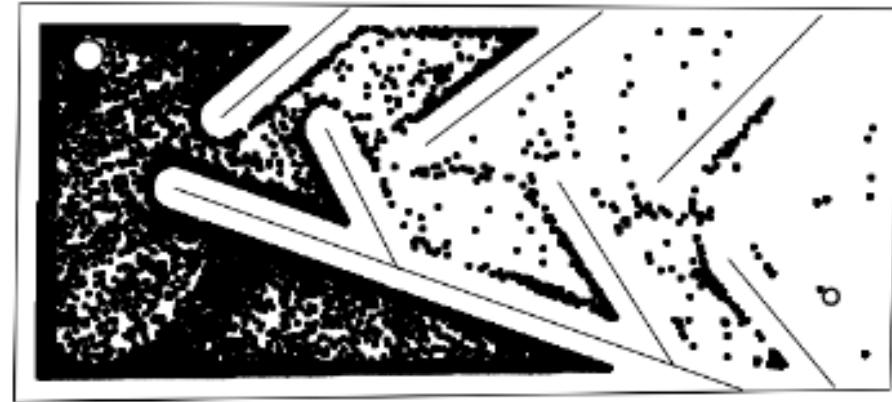
SURPRISE! - NOVELTY WINS



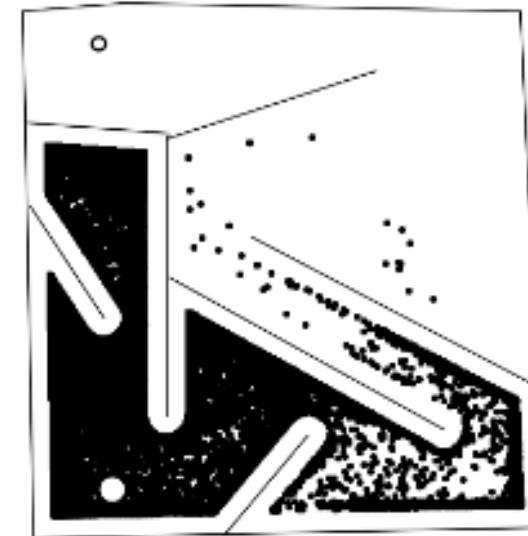
(a) Medium Map Novelty



(b) Hard Map Novelty



(c) Medium Map Fitness



(d) Hard Map Fitness

Figures taken from: [1]

REAL LIFE - WHY WOULD NOVELTY WORK?

▶ TRIVIAL TASKS

Object-based search work GREAT.

Think routing, grocery lists, etc.

▶ AMBITIOUS TASKS?

Does it make sense?

▶ AS A WISE FRIEND PUT IT

If we already knew where to go, we would have already been there



EDUCATION? AN EXAMPLE

▶ TESTING

What are we really measuring?

▶ DISCOURAGEMENT OF MISTAKES

Perfection has a limit.

▶ PRIORITY OF PROFESSIONS

Why do we favour left-brain over right-brain?

IN SHORT, WE NEED
NOVELTY AND
CREATIVITY

HOW TO MOVE FORWARD?

▶ PURSUE WHAT YOU FIND INTERESTING

We have these metrics of what success is.

Try to defy these to seek fulfilment.

▶ ASKING THE INTERESTING QUESTION

And not the question that will give you a good result immediately.

▶ GET INVOLVED YOURSELF!

AI Society is a great place to start

Cohere for AI

REFERENCES

- [1] Lehman, Joel, and Kenneth O Stanley. "Abandoning objectives: evolution through the search for novelty alone." *Evolutionary computation* vol. 19,2 (2011): 189–223. doi:10.1162/EVCO_a_00025
- [2] Kenneth O. Stanley and Joel Lehman. 2015. *Why Greatness Cannot Be Planned: The Myth of the Objective*. Springer Publishing Company, Incorporated.